

### Bonneville Driver: Communication

**As effective communicators, we will...**

Be using role play to dramatise characters.

Using talk partners to share and modify ideas.

We will share our ideas and knowledge about toys through history.

We will present toy designs to an audience.

### English: Genres and Texts

**Fantasy Settings** - We will explore a range of fantasy stories focusing on the setting, characters and why fantasy stories are fun.

We will then use this to amend an existing fantasy story.

### Bonneville Driver: Possibilities

**As aspirational people, we will...**

Learn about a variety of famous toy designers throughout history and take on their role as toy designers.

Year 1 Summer 1

# Toy Story



### Trips and Visitors:

Museum of Childhood - to look at toys throughout history.

Exit Activity - Making our own Toy Museum

### Bonneville Driver: Enterprise

**As enterprising people we will...**

Designing and making our own toys which will then be displayed in our own museum.

### Linked Learning

**re:**

ring capacity, length and mass; and reading time. Adding money coins and notes.

**tions:**

e operations, missing numbers, ication and blank number lines.

**try:**

ent and direction. Learning the ties of 3D shapes.

**/alue:**

g numbers as words, knowing the f each digit.

**ons:**

n and sharing.

### Bonneville Driver: Environment

**As people concerned with the environment, we will...**

Be looking at materials and how we can use more sustainable materials.

This topic explores toys throughout history. It looks at how toys have changed over time and how they have evolved and developed. Children will understand how toys work and what they are made of; which will support them as toy designers/makers. We will research where toys have come from and create our own toy museum.

### As Scientists we will be...

Learning about:

- Materials and what they are called.
- The properties of materials.
- What materials are used for.
- Why certain materials are used for different purposes.

### As Designers we will be...

- Learning about 3D design and the selection of appropriate materials.
- Making our design.
- Learning techniques for joining that allow for movement.

### As Geographers we will be...

- Identifying seasons and looking at weather patterns.

### As Musicians we will be...

- Listening to and appraising different songs.
- Looking at how to use and play percussion instruments.
- Using percussions instruments to represent toys.
- Learning a Victorian song about toys.

Year 1 Term - Summer 1

# Toy Story

### As Computers we will be...

- Exploring sound using digital technology.
- Logging on and off the computer.
- Opening and closing a range of programme

### As Historians we will be...

- Learning about toys from the past.
- Learning about what toys used to be made from.
- Comparing toys from the past with modern toys.

### Our PSHE Learning: Unity and

- Showing empathy and understanding that our behaviour can affect others.
- Knowing the importance of positive thoughts and actions and working collaboratively.

### Topic Words:

old	push
new	pull
moving	electric
lever	history
wooden	metal
plastic	

### The religion we will study: (Lambeth Agreed Syllabus)

Islam Unit: Muslim Beliefs. We will look at what Muslims believe about Allah and how they go about their daily lives as Muslims.

### As Athletes we will be...

Using a variety of skills to play games and learn the rules to be active participants.  
We will focus on summer sports where we will refine our throwing and catching skills.